

# Open Source Software Development within DLR

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Knowledge for Tomorrow



# Outline

- Software at DLR
- Software Engineering Strategy
- Open Source Strategy
- Software Catalogue



# DLR

## Research Areas

### Major research areas of DLR institutes

- Aeronautics
- Space
- Transportation
- Energy
- Security



### Software research and development

- Simulation and Software Technology division

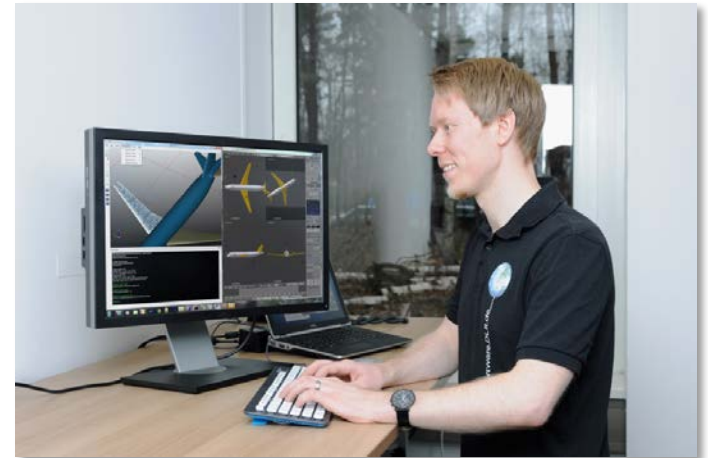


# Software at DLR

## Size and Amount

### Some numbers...

- More than 1200 employees are developing software
- More than 100 Million EURO personnel costs per year
- DLR is one of Germany largest software developing organization





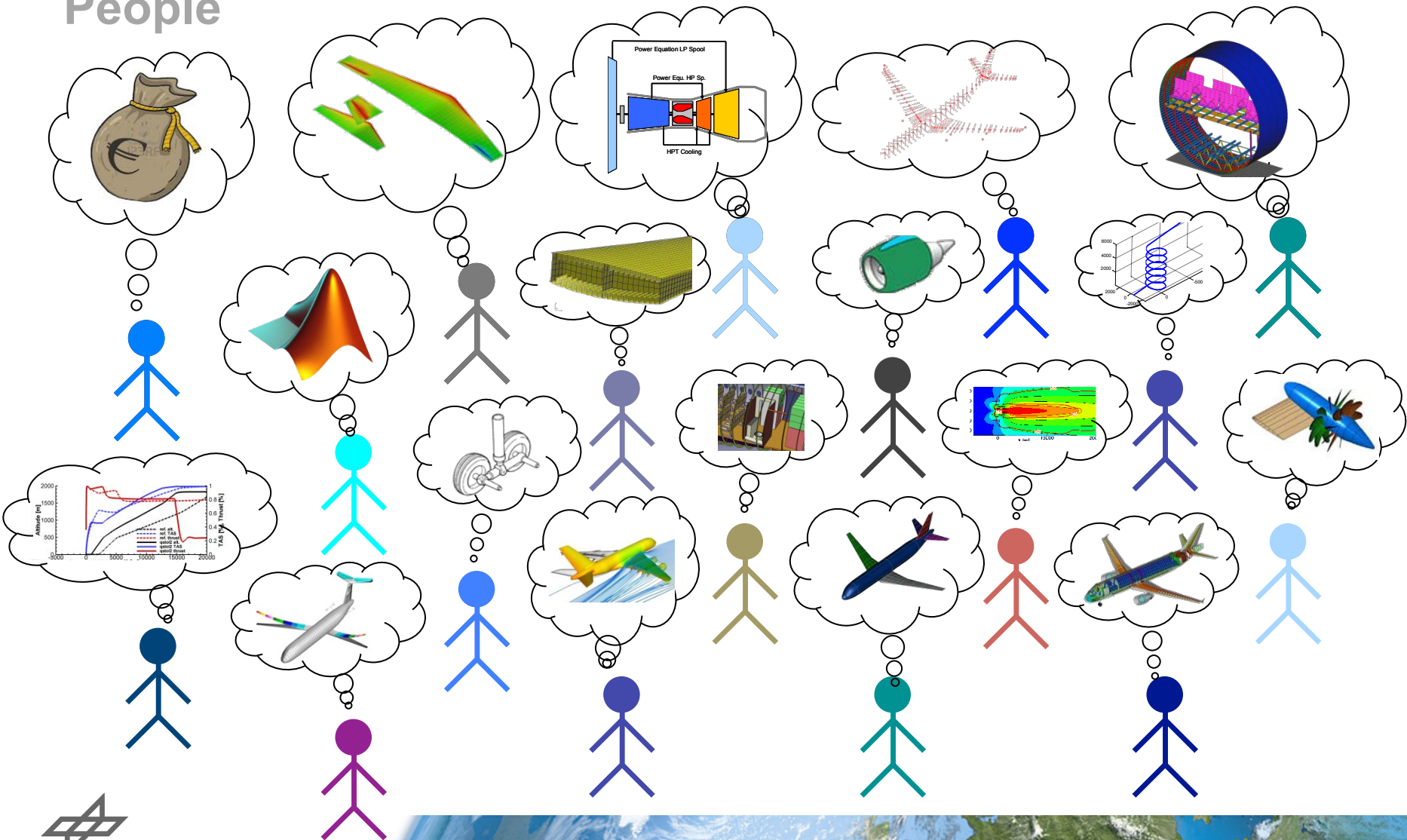
# Software at DLR

## Characteristics

- Most software developed at DLR is non-standard software
- Often very special and specific requirements
- A great many number of software projects
- Both, Open Source and proprietary software licenses
- Overview of existing software is extremely difficult
- Many licensing issues related with Open Source software



# Software at DLR People



# Software Engineering Strategy

## Dealing with DLRs Software Characteristics

### Methods and Tools

- Development processes tailored for scientists, documentation via Web-based tools
- Development tools seamlessly integrated with working environment
- Tools are available and accessible easily via intranet for every employee
- Standard trainings offered for most important tool chains and software technologies



# Software Engineering Strategy

## Knowledge Management

### Exchange of knowledge and information

- Network of software engineering representatives
  - Information sharing via intranet and workshops
- Wiki for documentation and collaboration
- Question & Answer system (such as *Stack Overflow*)
- Software catalogue

Disclaimer: This list is intentionally not complete!



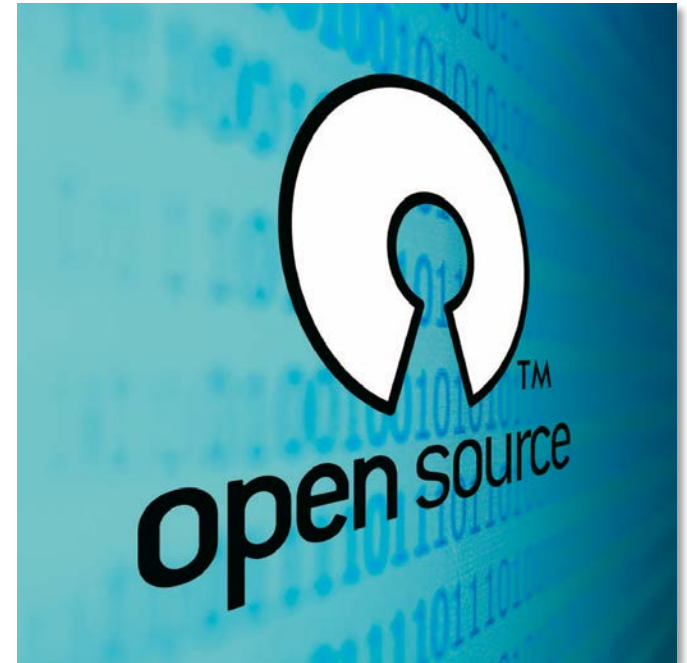


# Open Source Strategy

## DLR's Open Source Agenda

### Sorted by importance

- Guidelines and support for Open Source licenses
- Criteria for choosing Open Source software
- Standards for approval of Open Source software
- Best-Practices for running Open Source projects



# Open Source Strategy

## Status at DLR

### Currently in place

- Standard Open Source Licenses selected
- Brochure for legal issues
- Trainings
- Help & Support

### Next steps

- Standard hosting service (within DLR or external)
  - Currently: SourceForge.net, Github, Google Code, ...
- Formal process description for selecting and approval
  - should be part of quality management system



# Open Source Strategy

## Licenses

**In practice, many licenses are being used at DLR**

- AGPLv3, GPLv2, GPLv3, EPL, QPL, LGPLv2, LGPLv3, CDDL, MPLv2, Apache 2.0, BSD 2/3, MIT, Zlib, ZPLv2, Python 2.0, ...

**Approved by legal department and recommended to developers**

- Simplified BSD License
- Apache License 2.0
- Eclipse Public License 1.0

**DLR will not develop its own Open Source license**

- Large choice of OSI approved licenses is sufficient for almost all business cases



**Open** Source  
Initiative



# Open Source Brochure Licenses

- Basic legal information about Open Source licenses
- Developed by a law firm
- Coordinated by DLR's Technology Marketing
- Recommended for every developer

*Available in German only*



# Open Source Brochure License Information

Checklists

Info  
boxes

## Weitergabe veränderter Software

6

## Lizenzen mit strengem Copyleft

### GNU General Public License Version 2 (GPLv2)



- ☐ Mitliefern des Lizenztexts (siehe Merkbox 1, S. 10)
- ☐ Zugänglichmachung des Quellcodes (s.o. Merkbox 2, S. 10)
- ☐ Vollständiger korrespondierender Quellcode (s.o. Merkbox 3, S. 11)
- ☐ Urhebervermerk (s.o. Merkbox 4, S. 11)

Beibehalten der vorbestehenden Urhebervermerke (s.o. Merkbox 4, S. 11)  
Anbringen neuer Urhebervermerke

#### Merkbox 11

Bei der Veränderung der Software sind vorbestehende Urhebervermerke beizubehalten (s.o. Merkbox 4, S. 11) und neue Urhebervermerke in den hinzugefügten Dateien anzubringen.

#### Wie gestalte ich einen neuen Urhebervermerk?

Im Header der Quellcode-Dateien ist der Vermerk „© [Jahreszahl], Deutsches Zentrum für Luft- und Raumfahrt e.V., author: [Name]“ anzubringen.



- ☐ Disclaimer (s.o. Merkbox 5, S. 11)
- ☐ Änderungsvermerk

in den geänderten Quellcode-Dateien.

#### Merkbox 12

##### Wie gestalte ich den Änderungsvermerk?

Der vorbestehende Urhebervermerk ist beizubehalten und ein kurzer Hinweis auf die hinzugefügte/geänderte Funktion mit Datumsangabe und Namensnennung des Deutschen Zentrums für Luft- und Raumfahrt e.V. sowie des Autors der Änderung.

Der Urhebervermerk kann dabei wie in Merkbox 11, S. 24 aussehen.



- ☐ Hinweispflichten bei interaktiven Kommandos

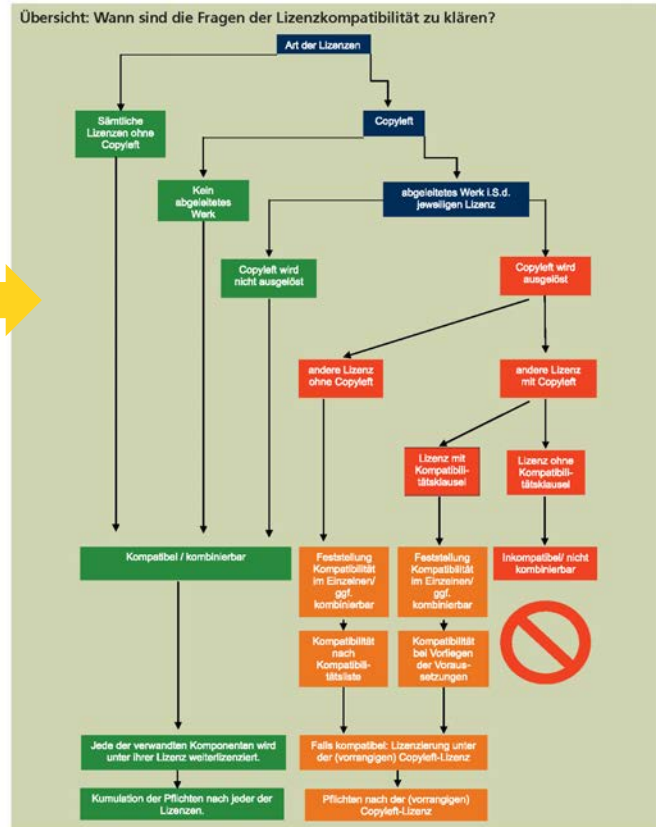


# Open Source Brochure

## License Compatibility

Decision Trees

### 11 Anhang



# Open Source Trainings

## Licensing

- „Rechtliche Aspekte der Open-Source-Nutzung im DLR“  
(*“Legal aspects of Open Source usage at DLR”*)
- Standard training, periodically offered via DLR’s education program
- Given on demand for institutes, groups, projects teams, ...

## Development

- „Werkzeug-gestützte Software-Entwicklung“  
(*“Tool based software development”*)
- Development using Open Source tools
- Standard training & on demand (*see above*)



# Open Source Help & Support

## Help and support offered for certain aspects

- General licensing questions, IPR  
→ Technology Marketing Division
- Legal support for copyright and related rights  
→ Legal Department
- License compatibility, license selection, development  
→ Simulation and Software Technology Division

## Email

- [opensource@dlr.de](mailto:opensource@dlr.de)



# Software Catalogue

## Goal and Essential Requirements

### Intention and goal

- Employees can get an overview of all software software packages, tools, and products developed at DLR
- To prevent double development of software

### Essential requirements

- Searching for existing software
- Browsable directory of all software



# Software Catalogue

## Major Requirements

### Technical requirements

- Web-based
- Access control
- Basic project information
- Tagging
- Screenshots and diagrams
- Public page
- Code hosting
- Collaboration and documentation
- Commenting and rating
- Social media integration
- Scalability





# SourceForge.net

**sourceforge**

BrowseEnterpriseBlogHelpJobs

Log InorJoin

SOLUTION CENTERSGo ParallelSmarter ITResourcesNewsletters

## Find, Create, and Publish Open Source software for free

TODAY: 4.343.789 DOWNLOADS 14.560 CODE COMMITS 3.573 FORUM POSTS 2.736 BUGS TRACKED MORE DETAILS

**Infragistics Complete Developer Toolkit**  
Create Stunning Apps for Any Platform. [Download Now »](#)

**System utility for your Mac**  
Clean and speed up your Mac in 5 minutes  
[Download](#)  
Mac

Audio & Video  
Business & Enterprise  
Communications  
Development  
Home & Education  
Games  
Graphics  
Science & Engineering  
Security & Utilities

### Recommended

**Staff Choice CMDBuild - CMDB for IT Asset Management**  
Free software tool for configuration and management IT asset database  
[Download](#)  
Windows | Mac | Linux

**Community Choice VASSAL Engine**  
VASSAL is a game engine for creating electronic versions of traditional board and card games. It provides support for game piece rendering and ...  
[Download](#)  
Windows | Mac | Linux



# Apache Allura

## The Software behind SourceForge.net

### „Forge“ implementation

- Source Code Repositories
- Bugs & Issues
- Discussions
- Mailing Lists
- Wiki
- Blogs

**Open Source, Apache project since 2013**

- <https://allura.apache.org>





DLR

Search here




software.DLR.de

- ➔ All projects
- ➔ Administration and Tools
- ➔ Communication
- ➔ Control
- ➔ Knowledge and Data Management
- ➔ Signal and Data Processing
- ➔ Software Engineering
- ➔ Simulation and Modeling
- ➔ Visualization

Search...

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DLR

## Knowledge and Data Management

**BACARDI**

The Backend Catalog for Relational Debris Information (BACARDI) is the DLR's approach to a space debris database. The custom middleware components are implemented in Python using ZeroMQ and Protocol Buffer technology.



SimMoLib

## Simulation and Modeling

**Simulation Model Library**

Simulation Model Library (SimMoLib) is a distributed system to manage a library of simulation models. SimMoLib's main goal is to promote the preservation of knowledge that lies in simulation and calculation models and encourage reuse of those models.



DLR

## Simulation and Modeling

**Virtual Satellite**

Designing space systems and planning space missions relies on many separated phases and disciplines. The virtual satellite aims at closing the gaps in the development life-cycle and between disciplines by using model-based systems engineering.

# DLR Software Portal

<http://software.DLR.de>

## Basics

- Development started in 2011
- Available for DLR employees and the public
- For Open Source as well as proprietary software



# DLR Software Portal

## Customization

### Customization of Allura

- Web templates (DLR corporate design)
  - Metadata (project overview and basic information)
  - Categories
    - DLR site
    - Development status
    - Institute
    - License
    - Operating system
    - Programming language
    - DLR research program
- ➔ Administration and Tools
  - ➔ Communication
  - ➔ Control
  - ➔ Knowledge and Data Management
  - ➔ Signal and Data Processing
  - ➔ Software Engineering
  - ➔ Simulation and Modeling
  - ➔ Visualization





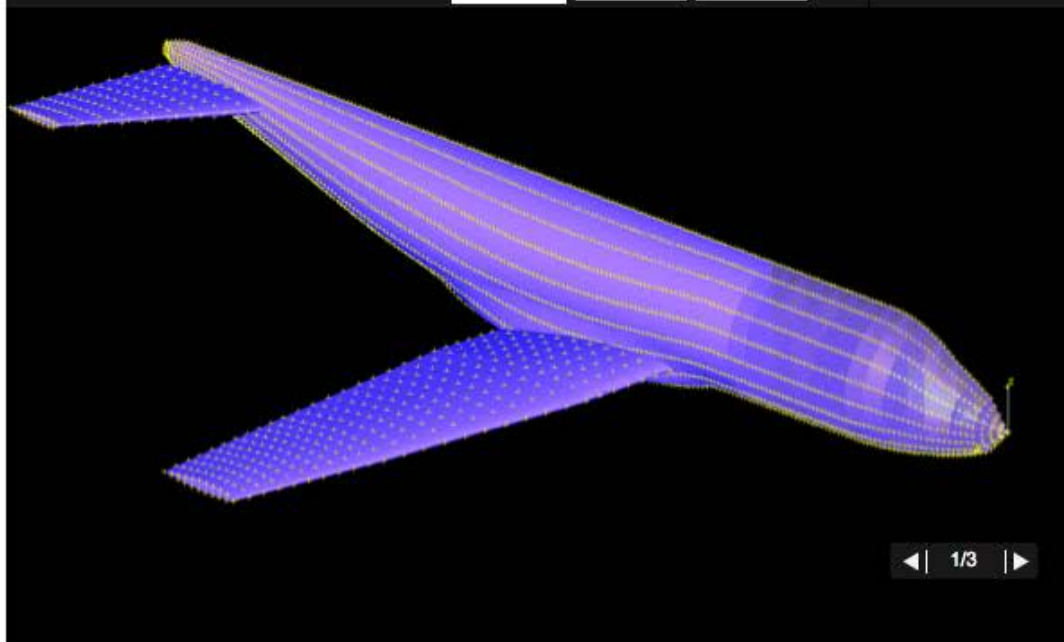

[TIGL](#)
[Home](#)


[software.DLR.de](#)
[» Projects](#)
[» TIGL](#)

## TIGL

Visualization

TIGLViewer Screenshot



◀ 1/3 ▶

### License

Apache Software License

### Programming Language

C  
C++  
Python 2  
Fortran  
Matlab

### Development Status

5 - Production/Stable

### Operating System

Windows 7  
Linux  
OS X  
Android

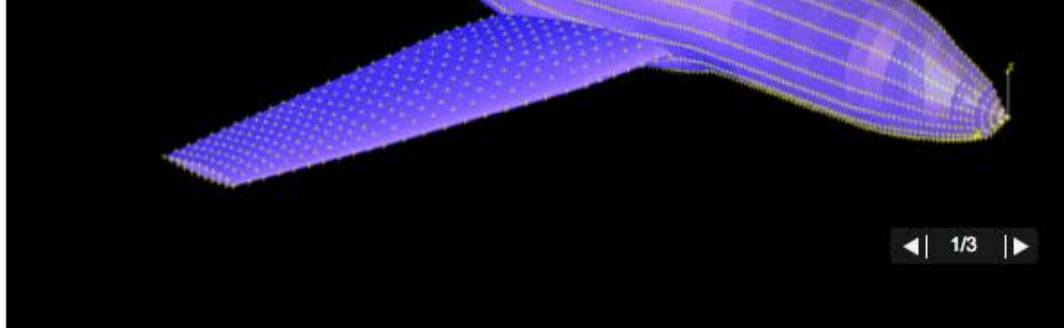
### Research Program

L - no assignment

### Institute

Simulation and Software Technology

The TIGL Geometry Library can be used for easy processing of geometric data stored inside CPACS data sets. TIGL offers query functions for the geometry structure. These functions can be used for example to detect how



The TIGL Geometry Library can be used for easy processing of geometric data stored inside CPACS data sets. TIGL offers query functions for the geometry structure. These functions can be used for example to detect how many segments are attached to a certain segment, which indices these segments have, or how many wings and fuselages the current airplane configuration contains. This functionality is necessary because not only the modeling of simple wings or fuselages but also the description of quite complicated structures with branches or flaps is targeted. The developed library uses the Open Source software OpenCASCADE to represent the airplane geometry by B-spline surfaces in order to compute surface points and also to export the geometry in the IGES/VTK format. The library provides external interfaces for C, C++, Python, MATLAB and Fortran.

For more information, please visit our project page on <http://tigl.googlecode.com>.

- ➔ Twitter
- ➔ Facebook
- ➔ Google+

- ➔ Print
- ➔ Send

Last update: 2013-08-21

#### Project resources

- ➔ Project homepage
- ➔ Support homepage

#### Project members

- ➔ Siggel, Martin



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Simulation and Software Technology

Imprint - Simulation and Software Technology

Simulation and Software Technology - Open Source

Imprint - DLR

Windows 7  
Linux  
OS X  
Android

#### Research Program

L - no assignment

#### Institute

Simulation and Software  
Technology

#### Site

Cologne

software.DLR.de

» Projects

» TIGL

- ➔ Metadata
- ➔ Homepage
- ➔ Screenshots
- ➔ Categorization
- ➔ Permissions
- ➔ Usergroups
- ➔ Audit Trail

## Project Setup

Please set up and update all information for your project.

**Important:** Don't forget to set and maintain correct permissions!

### Basic Project Information

**Metadata** Update basic project metadata, such as project name, links to other websites, a short summary of your project, the software category, and the icon. (**Info:** You can also remove your project here.)

**Homepage** Provide a solid description, so colleagues can figure out what the project is all about.

**Screenshots** Add as much screenshots, pictures, and diagrams as you like.

### Categorization

**Categories** Categorize your project. Currently, you can categorize according to license, programming language, and DLR research program.

### Access

**Permissions** Set permissions to groups for reading, updating, administrating or creating project content.

**User groups** Manage user groups for your project.

### History

**Audit trail** Show all changes on the project information.



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» Projects

» TiGL

**Metadata**

- ➔ Homepage
- ➔ Screenshots
- ➔ Categorization
- ➔ Permissions
- ➔ Usergroups
- ➔ Audit Trail

**Metadata Project Overview and Basic Information**Name 

This is the publicly viewable name of the project, and will appear on project listings. It should be what you want to see as the project title in search listings.

Category 

Summary

A library for generating 3D geometries from parametrized CPACS/XML data sets

174 characters left

Add a short one or two sentence summary for your project.

Homepage 

The homepage of your project where people can find extensive documentation, downloads, presentations etc.

Support page

☐ None☒ URL

Icon



Delete Icon

or replace:

Keine Datei aus





software.DLR.de

» Projects

» TIGL

➔ Metadata

➔ Homepage

➔ Screenshots

Categorization

➔ Permissions

➔ Usergroups

➔ Audit Trail

## Categorization Categories of the Project

### DLR site

✖ DLR site :: Cologne

Augsburg

Add

### Development Status

✖ Development Status :: 5 - Production/Stable

5 - Production/Stable

Add

### Institute

✖ Institute :: Simulation and Software Technology

Design Organisation

Add

### License

✖ License :: OSI-Approved Open Source :: Apache Software License

OSI-Approved Open Source

Academic Free License (AFL)

Add



Feedback & support





# DLR Software Portal

## Current State

- Open for all DLR institutes
- First set of projects added
- Adding projects not mandatory yet
- Feedback by project owners
  - Some bugs and feature requests
  - They got new contacts within DLR and with external companies



# DLR Software Portal

## Current and Future Work

### Technical

- Upgrade to latest version of Allura
- Faceted search
- Activation of code hosting

### Organizational

- Engage DLR employees to add their projects
- Extend access to other organizations



# Thank You!



## Questions?

**Andreas.Schreiber@dlr.de**

**[www.dlr.de/sc](http://www.dlr.de/sc) | [@DLR\\_software](https://github.com/DLRSoftware) | [@onyame](https://twitter.com/onyame)**

